

Classification of images by taking signatures from google earth

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STEPS INVOLVED IN THE CLASSIFICATION OF IMAGES BY TAKING SIGNATURES FROM GOOGLE EARTH

- CREATING THE LOCATION AND THE MAPSET FOR THE DATA.
- IMPORTING THE DATA TO THE LOCATION AND MAPSET.
- CREATING FALSE COLOR COMPOSITE.
- OBTAINING SIGNATURES FROM GOOGLE EARTH.
- IMPORTING THOSE VECTOR FILES INTO ANOTHER VECTOR LOCATION.
- PROJECT THOSE VECTOR FILES INTO THE CURRENT LOCATION.
- BUILDING OF POLYLINES.
- DIGITIZING THE VECTOR MAP.
- CONVERTING THE VECTOR MAPS TO RASTER MAPS.
- PATCHING THE RASTER MAP TO OBTAIN THE TRAINING DATA.
- CREATING A GROUP.
- GENERATING THE SIGNATURE FILE.
- CLASSIFYING THE IMAGE USING THE SIGNATURE FILE.
- GENERATING ERROR MATRIX.

1) CREATING THE LOCATION AND THE MAPSET FOR THE DATA:

- VARIOUS GRASS COMMANDS ARE USED FOR CARRYING OUT VARIOUS OPERATIONS IN GRASS.
- INITIALLY A LOCATION AND MAPSET IS TO BE CREATED FOR HOLDING THE DATA IN GRASS.
- A LOCATION IS SOME GEOGRAPHIC EXTENT OF INTEREST THAT CONTAINS DATA SETS THAT MUST ALL BE IN THE SAME COORDINATE SYSTEM.
- EVERY LOCATION HAS A PERMANENT DIRECTORY WHICH STORES SOME BASIC INFORMATION ABOUT THE WHOLE LOCATION.
- A MAPSET IS A GEOGRAPHICAL SUBSET. EVERY GRASS SESSION RUNS UNDER A PARTICULAR MAPSET.
- THE REQUIRED LOCATION AND THE MAPSET IS CREATED BY RUNNING THE **GRASS –TEXT** COMMAND IN THE TERMINAL.

- ON ENTERING THE **GRASS -TEXT** COMMAND ,THE FOLLOWING DETAILS WILL BE ASKED FOR THE CREATION OF LOCATION AND MAPSET:
 - INITIALLY IT WILL ASK FOR THE LOCATION NAME.
 - LOCATION: ENTER THE NAME OF THE LOCATION.
 - COORDINATE SYSTEM:
 - A. X,Y
 - B. LAT-LONG
 - C. UTM
 - D. OTHER PROJECTION
 - >C (UTM SYSTEM)
 - ONE LINE DESCRIPTION FOR LOCATION: <ENTER ANYTHING>
 - GEODETIC DATUM: WGS84
 - ELLIPSOID NAME: WGS84
 - SOUTH HEMISPHERE? : N (NO)
 - ENTER ZONE: 43

- DEFINE DEFAULT REGION: IT IS TO SET DEFAULT REGION USING
 - NORTH_EDGE
 - SOUTH_EDGE
 - WEST_EDGE
 - EAST_EDGE.
 - GRID RESOLUTION
- MAPSET: NAME OF THE MAPSET
- DATABASE: /HOME/.....(GIVE THE PATH WHERE THE LOCATION IS TO BE CREATED)

2) IMPORTING THE DATA TO THE LOCATION AND MAPSET:

- THE DATA IS IMPORTED TO THE CORRESPONDING LOCATION AND MAPSET BY USING THE **R.IN.GDAL** COMMAND.
- THE CORRESPONDING RASTER DATA WILL NOW RESIDE IN THAT LOCATION AND THE MAPSET.
- ALL THE 7 BANDS ARE TO BE IMPORTED INTO THE LOCATION AND THE MAPSET.
- IF ANY LINE ERRORS WAS FOUND, IT COULD BE CORRECTED USING THE SHELL SCRIPT IN THE **R.MAPCALCULATOR** COMMAND.

3) CREATION OF THE FCC IMAGE FROM THE DATA:

- **I.LANDSAT.RGB** HELPS IN THE AUTO BALANCING OF THE COLORS FOR LANDSAT IMAGES.
- THE BAND 4 IS SET TO RED CHANNEL AND BAND 3 TO GREEN AND BAND 2 TO BLUE CHANNEL.
- THE RED, GREEN AND THE BLUE MAP LAYERS ARE COMBINED INTO A SINGLE LAYER TO FORM A FALSE COLOR COMPOSITE IMAGE IMAGE BY THE COMMAND **R.COMPOSITE**.

4) OBTAINING SIGNATURES:

- THE SIGNATURES ARE OBTAINED FROM GOOGLE EARTH BY DRAWING THE POLYGONS IN THE REQUIRED AREAS.
- THESE SIGNATURES ARE THEN SAVED AS A VECTOR FILE WITH .KML EXTENSION.
- THE SIGNATURES OF EACH CATEGORY IS SAVED IN A SEPARATE VECTOR FILE.

5) IMPORTING VECTOR FILES:

- A NEW LOCATION AND MAPSET IS CREATED FOR THE VECTOR FILES APART FROM THE CURRENT WORKING LOCATION.
- THE CREATED VECTOR FILES ARE THEN IMPORTED TO THAT LOCATION USING THE COMMAND **V.IN.OGR.**

7) BUILDING OF POLYLINES:

- THE POLYLINES ARE BUILT FROM THE LINES OR BOUNDARIES IN THE VECTOR MAP BY USING **V.BUILD.POLYLINES.**

9) CONVERTING TO RASTER MAPS:

- THE DIGITIZED VECTOR MAPS ARE CONVERTED TO RASTER MAPS BY USING **V.TO.RAST**.
- THE VECTOR MAPS OF EACH CATEGORY ARE DIGITIZED SEPARATELY BY PROPERLY MENTIONING THE CATEGORY AND LAYER NUMBER.

10) PATCHING THE RASTER MAPS:

- THE RASTER MAPS OF ALL THE CATEGORY ARE PATCHED TOGETHER TO OBTAIN THE TRAINING DATA.
- THIS PATCHING PROCESS CAN BE DONE BY **R.PATCH**.

11) CREATING GROUP:

- **I.GROUP** IS USED TO CREATE ,EDIT ,LISTS THE GROUPS AND SUBGROUPS OF IMAGERY FILE.
- THE SELECTED BANDS ARE INCLUDED IN THE GROUP (ALL BANDS EXCEPT 6TH BAND).
- ANY OPERATIONS LIKE I.MAXLIK, I.GENSIG ETC. ARE CARRIED OUT ON THOSE BANDS WHICH ARE INCLUDED IN THE GROUP.
- AFTER THE CREATION OF THE GROUP THE REGION IS SET TO THE FALSE COLOR COMPOSITE IMAGE BY USING **G.REGION**.

12) GENERATING SIGNATURE FILE:

- THE SIGNATURE FILE IS TO BE CREATED FOR DOING CLASSIFICATION.
- THE SIGNATURE FILE IS CREATED BY USING THE TRAINING DATA WHICH WAS CREATED BY PATCHING THE RASTER MAPS. (RASTER MAPS OBTAINED FROM THE DIGITIZED VECTOR MAPS.)
- THIS SIGNATURE FILE CAN BE GENERATED BY USING THE COMMAND **I.GENSIG**.
- FOR GENERATING THE SIGNATURE FILE THERE IS A NEED OF MENTIONING THE NAMES OF GROUP AND SUBGROUP.

13) CLASSIFICATION:

- THE GENERATED SIGNATURE FILE IS USED IN CLASSIFICATION OF THE DATA.
- THE SUPERVISED CLASSIFICATION IS DONE (MAXIMUM LIKELIHOOD).
- THE CLASSIFICATION IS DONE BY USING **I.MAXLIK.**
- THE CLASSIFIED IMAGE WILL HAVE THE DIFFERENT CATEGORIES AND THE EACH CATEGORY IS ASSIGNED A COLOR BY USING **D.COLORS.**
- FOR USING D.COLORS THE MONITOR IS TO BE SET FIRST AND IS DONE BY USING **D.MON** COMMAND.